



German Computer Game Awards 2025: These are the best games of the year

- **"Best German Game" goes to Enshrouded by Keen Games**
- **"Best Studio" goes to Megagon Industries from Berlin**
- **"Best International Game": Split Fiction by Hazelight Studios and Electronic Arts**

Berlin, 14 May 2025 - Beaming winners, an enthusiastic audience and a variety of winning titles: the German Computer Game Awards (DCP) was awarded in Berlin on Wednesday, May 14, 2025. Nominees in 15 categories had the chance to win the most important prize in the German games industry and prize money totaling 800,000 euros. This year, the survival action role-playing game **Enshrouded** from **studio Keen Games** was named **"Best German Game"**. The Frankfurt-based company also took home the award in the "Best Innovation and Technology" category, with "Studio of the Year" going to Megagon Industries from Berlin. Harold Halibut from Slow Bros. won for best graphic design, while Vampire Therapist from Little Bat Games won for best story. Steinwallen was honored as "Player of the Year" for his tireless commitment to the gaming and history community. The jury's special prize went to the Seligenstadt Flipper- und Arcademuseum and the GAME:IN association, which campaigns for diversity and against sexism.

Numerous personalities from the games industry, politics, culture, media and society accepted the invitation to the prestigious DCP awards ceremony in Berlin's Palais am Funkturm. **Federal Minister of Research, Technology and Space Dorothee Bär**, who is also responsible for the games industry, presented the award for the Best Game of the Year. The **Governing Mayor of Berlin, Kai Wegner**, announced the winning team in the "Studio of the Year" category.

Other celebrity laudators included comedian Kaya Yanar, gaming influencer Gnu, who reaches an audience of millions with her streams, TV presenter and actress Ruth Moschner and cosplay artist Farbenfuchs. The Japanese yodeler Takeo Ischi also provided a special surprise, thrilling the audience with his atmospheric stage show.

Every year, the German Computer Game Awards honor the best computer and video games "made in Germany". The award is hosted by the Federal Government and game - the German Games Industry Association. This year's award ceremony was sponsored by Medienboard Berlin-Brandenburg.

Federal Research Minister Dorothee Bär emphasized the importance of the prize for the industry: "Congratulations to all the winners of the German Computer Game Awards 2025. The winning games clearly show the enormous innovative strength, technological accomplishment and impressive creativity of the German games sector. That's why we want to continue to provide the



industry with strong support in line with international standards. After all, computer games harbour enormous potential for Germany's position as a key location for technology and business."

"We congratulate all the award winners!" says Felix Falk, Managing Director of game – The German Games Industry Association. "Impressive variety, captivating stories and first-rate technologies: once again, on the grand stage of the German Computer Game Awards 2025, the enormous strength of German games studios was clear to see. Germany produces exciting games with world-market potential. These successes send a strong signal and show what Germany has to offer as a game production location. Together with the new Federal Government, we want to enable this creative and technological excellence to shine even more brightly on the international stage in the future."

All winners 2025 at a glance:

Best German Game *(endowed with 100,000 euros)*

- **Enshrouded** (Keen Games)

The other nominees will each receive 30,000 euros:

- **Lonely Mountains: Snow Riders** (Megagon Industries)
- **Thronefall** (Grizzly Games)

Best Family Game *(endowed with 40,000 euros)*

- **PRIM** (Common Colors / Application Systems Heidelberg)

Newcomer Award: Best Debut *(endowed with 60,000 euros)*

- **Nordhold** (Stunforge/ Stunforge & HypeTrain Digital)



The other nominees will each receive 25,000 euros:

- **Footgun: Underground** (Turtle Knight Games / CobraTekku Games)
- **Mindlock – The Apartment** (Roof Cut Media / United Soft Media)

Newcomer Award: Best Prototype (endowed with 50,000 euro)

- **Blob the Klex** (Melena Dressel, Alejandro Rebolledo, Laura Octavianus / Darmstadt University of Applied Sciences)

The other nominees will each receive 25,000 euros:

- **Echoes of Mora** (Meike Strippel, Namin Hansen, Daria Pankau, Anita-Emmely Franz, Alina Alonzova / HTW Berlin)
- **Map Map – A Game About Maps** (Pipapo Games / HAW Hamburg)
- **Exhibit A** (Olivia Falke, Gabrielle Sibucão, Flynn Schrammek, Vivian Kraffert, Martina Miskic, Leonhard Thiel, Fabiola Wörter, Arezou Rezaei / MDH Munich)
- **STUNTBOOST** (Julian Höltge, Tobias Kozel / Kempten University of Applied Sciences)

Best Innovation and Technology (endowed with 40,000 euros)

- **Enshrouded** (Keen Games)

Best Audio Design (endowed with 40,000 euros)

- **ODDADA** (Sven Ahlgrimm, Mathilde Hoffmann, Bastian Clausdorff / Sven Ahlgrimm)



Best Game Design (endowed with 40,000 euros)

- **Thronefall** (Grizzly Games)

Best Graphic Design (endowed with 40,000 euros)

- **Harold Halibut** (Slow Bros.)

Best Mobile Game (endowed with 40,000 euros)

- **Duck Detective: The Secret Salami** (Happy Broccoli Games)

Best Story (endowed with 40,000 euros)

- **Vampire Therapist** (Little Bat Games)

Best Serious Game (endowed with 40,000 euros)

- **Deine Stimme** (Sebastian Grünwald & Reality Twist / Bavarian State Centre for Political Education)

Studio of the Year (endowed with 50,000 euros)

- **Megagon Industries** (Berlin)



Best International game (not endowed)

- **Split Fiction** (Hazelight Studios / Electronic Arts)

Player of the Year (not endowed)

- **Steinwallen**

Special Jury Award (*endowed with a total of 10,000 euros; 5,000 euros each*)

- **GAME:IN**
- **Flipper und Arcademuseum Seligenstadt**

Further information

The DCP on social networks: Bluesky, [Facebook](#), [Instagram](#), [Threads](#), , [X](#), [Linkedin](#) and [YouTube](#)

Further press information and images at: www.deutscher-computerspielpreis.de/presse

Images of the award ceremony are available on [Flickr](#).

Viewers can share their opinions and impressions of the show and the best games of the year under the hashtag #derDCP.

About the German Computer Game Awards



The German Computer Game Awards (DCP) are the most important prize for the German games industry and has been awarded since 2009. With the DCP, the Federal Government together with game - The German Games Industry Association, honors the best computer and video games of the year from Germany. High-ranking experts and main juries select the best games based on aspects such as quality, innovative content, fun to play and cultural and educational appeal. The DCP award office is located at the Stiftung Digitale Spielekultur. The 2025 awards ceremony is sponsored by Medienboard Berlin-Brandenburg.

More information at www.deutscher-computerspielpreis.de.Kontakt

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